



Fun with math!!

CHAMPIONS ERASMUS+ PROJECT

Mathematical day

16TH JUNE, 2023

13

MATH CORNERS

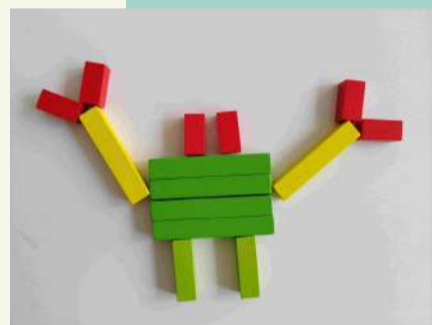
cuisenaire rods, series, puzzles, classification, graphy-quantity, memory and domino.



14

MATH CORNERS

graphy-quantity, geometrical shapes, numbering stroke, directionality, symmetries and decomposition



15

MATH CORNERS

Cuisenaire rods, decomposition of the number with multicubes, numbering stroke, roll the big dice, adding and sorting machine



GEOMETRY

Logico method, build and draw, geometrical games and volume.

1st
grade

2nd
grade

MATH CORNERS

multiplication tables card game, dice, shopping, tangram, itineraries with the beebot, sudokus, geometrical games, negative numbers and "walking in the number line".



Co-funded by
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3rd

grade

MATH CORNERS

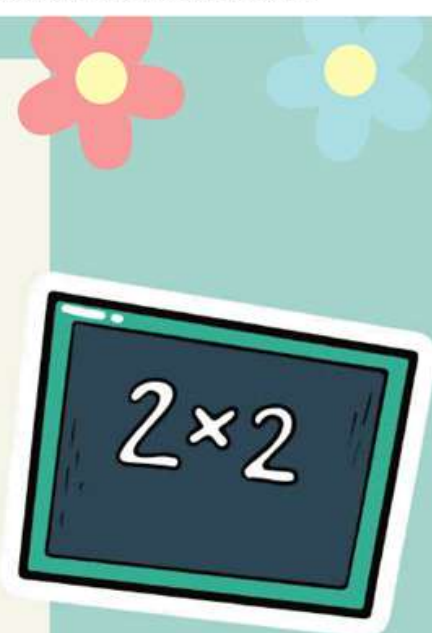
Shop: buying and selling products; using coins and banknotes, working on decimal numbers.

Race of cuisenaire rods.

Manipulative calculation game ("Alto Voltaje", "Coyote" or "Piko Piko").

Multiplier roulette.

I have..., who has...? (Fractions).



4th

grade

MATH IN THE PLAYGROUND

"Steal the bacon" to work on the multiplication tables.

Using cardboards: operation + result.

Find the pairs.

Math stations.

Fractions in flowers



5th

grade

LEONARD DOMES (GYM)+ ERASMUS+ CHAMPIONS ACTIVITIES

Activity of the Mathematics Museum of Barcelona about the Leonard Domes + several maths activities:

PORTUGAL: Digital Tangram, digital computer games, metal puzzle.



6th

grade

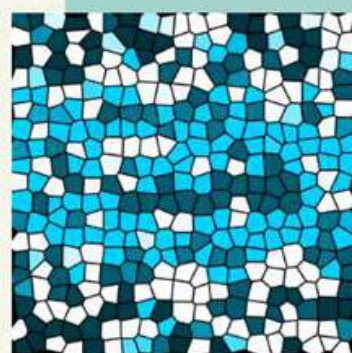
ERASMUS CHAMPIONS ACTIVITIES

GREECE: Logical game about a shepherd who must cross the river in a boat, carrying straw, a sheep and a wolf without them eating each other.

CROATIA: Holograms/bracelets/board games

ITALY: Computational thinking.

ROMANIA: mosaics and board games



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